

FCC 398

Children's Television Programming Report

Report reflects information for quarter ending (mm/dd/yy)

12/31/98

1. Call Sign KS MO	Channel Number 62	Community of License				ZIP Code 66103
		City KANSAS CITY	State KS	County WYANDOTTE		
Licensee KS MO Licensee, Inc					Previous call sign (if applicable)	
<input checked="" type="checkbox"/> Network Affiliation: WB		<input type="checkbox"/> Independent		Nielsen DMA 33	World Wide Web Home Page Address (if applicable) N/A	

Core Programming

2. State the average number of hours of Core Programming per week broadcast by the station. See 47 C.F.R. Section 73.671(c).

5 1/2

3. Does the licensee identify each Core Program at the beginning of the airing of each program as required by 47 C.F.R. Section 73.673? ☒ Yes ☐ No

4. Does the licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? ☒ Yes ☐ No

5. Complete the following for each program that you aired during the past three months that meets the definition of Core Programming. Complete chart below for each Core Program. (Use supplemental page for additional programs.)

Title of Program: HISTERIA				Origination		
				Local	Network	Syndicated
				X		
Days/Times Program Regularly Scheduled:		Total times aired	Number of Preemptions	If preempted and rescheduled, list date and time aired.		
M-F 3:30pm / SUN 10:30a		80	0	N/A		
Length of Program: 30 minute (minutes)						
Age of Target Child Audience: from 6 years to 12 years.						
Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Program is intended to spark interest of History in young viewers by using humor to portray fact-based Historical events						

Non-Core Educational and Informational Programming

6. Complete the following for each program that you aired during the past three months that is specifically designed to meet the educational and informational needs of children ages 16 and under, but does not meet one or more elements of the definition of Core Programming. See 47 C.F.R. Section 73.671. Complete chart below for each additional such educational and informational program. (Use supplemental page for additional programs.)

Title of Program: <div style="font-size: 1.5em; margin-left: 100px;">N/A</div>			Origination		
			Local	Network	Syndicated
Dates/Times Program Aired:	Total times aired	Number of Preemptions	If preempted and rescheduled, list date and time aired.		
			Dates	Times	
Length of Program: _____ (minutes)					
Age of Target Child Audience (if applicable): from ____ years to ____ years.					
Describe the program.					
Does the program have educating and informing children ages 16 and under as a significant purpose? <input type="checkbox"/> Yes <input type="checkbox"/> No					
If Yes, does the licensee identify each program at the beginning of its airing consistent with 47 C.F.R. Section 73.673? <input type="checkbox"/> Yes <input type="checkbox"/> No					
If Yes, does the licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673? <input type="checkbox"/> Yes <input type="checkbox"/> No					

Other Matters

7. Complete the following for each program that you plan to air for the next quarter that meets the definition of Core Programming. Complete chart below for each Core Program. (Use supplemental page for additional programs.)

Title of Program: <div style="font-size: 1.5em; margin-left: 100px;">HISTERIA</div>			Origination		
			Local	Network	Syndicated
Days/Times Program Regularly Scheduled:	Total times to be aired	Length of Program:	Age of Target Child Audience:		
M-F 3:30pm / Sun 10:30a	78	30 (minutes)	from 6 years to 12 years.		
Describe the educational and informational objective of the program and how it meets the definition of Core Programming. <div style="font-family: cursive; font-size: 1.2em;"> Highlights Events in World History in a humorous manner to convey the cause and effects of historical events and people to children. </div>					

8. Does the licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(a)(8)(iii)? ☒ Yes ☐ No

9. List Core Programs, if any, aired by other stations that are sponsored by the licensee and that meet the criteria set forth in 47 C.F.R. Section 73.671. Also indicate whether the amount of total Core Programming broadcast by another station increased.

Name of Program	Call Letters of Station Airing Sponsored Program	Channel Number of Station Airing Sponsored Program	Did total programming increase?
N/A			<input type="checkbox"/> Yes <input type="checkbox"/> No
			<input type="checkbox"/> Yes <input type="checkbox"/> No
			<input type="checkbox"/> Yes <input type="checkbox"/> No

For each Core Program sponsored by the licensee, complete the chart below.


Title of Program:			Origination		
			Local	Network	Syndicated
N/A					
Days/Times Program Regularly Scheduled:	Total times aired	Number of Preemptions	If preempted and rescheduled, list date and time aired.		
Length of Program: (minutes)			Dates		
Target Child Audience: from ____ years to ____ years.			Times		
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.					

10. Name of children's programming liaison:	
Name	Telephone Number (include area code)
MATTHEW RANKIN	(913) 621-6262
Address	Internet Mail Address (if applicable)
10 E CAMBRIDGE Circle #300	M.RANKIN@KSNO.SBGNET.COM
City	State
KANSAS CITY	KS

11. Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other non-core educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTE 2.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. CODE, TITLE 18, SECTION 1001), AND/OR REVOCATION OF ANY STATION LICENSE OR CONSTRUCTION PERMIT (U.S. CODE, TITLE 47, SECTION 312(a)(1)), AND/OR FORFEITURE (U.S. CODE, TITLE 47, SECTION 503).

I certify that the statements in this application are true, complete, and correct to the best of my knowledge and belief, and are made in good faith.

Name of Licensee	Signature
KSNO Licensee, Inc	
Date	
12/31/98	

5. Core Programming.

Title of Program: <i>Disney's Doug</i>			<table border="1"> <tr> <th colspan="3">Origination</th> </tr> <tr> <td>Local</td> <td>Network</td> <td>Syndicated</td> </tr> <tr> <td></td> <td></td> <td><i>X</i></td> </tr> </table>			Origination			Local	Network	Syndicated			<i>X</i>
Origination														
Local	Network	Syndicated												
		<i>X</i>												
Days/Times Program Regularly Scheduled: <i>M-F 2pm</i>	Total times aired <i>63</i>	Number of Preemptions <i>0</i>	If preempted and rescheduled, list date and time aired.											
Length of Program: <i>30</i> (minutes)			<table border="1"> <tr> <th>Dates</th> <th>Times</th> </tr> <tr> <td colspan="2"><i>N/A</i></td> </tr> </table>			Dates	Times	<i>N/A</i>						
Dates	Times													
<i>N/A</i>														
Age of Target Child Audience: from <i>2</i> years to <i>11</i> years.														
Describe the educational and informational objective of the program and how it meets the definition of Core Programming. <i>Series focuses on teaching children about the fundamentals, morals and educational lessons of life.</i>														

6. Non-Core Programming.

Title of Program: <i>N/A</i>			<table border="1"> <tr> <th colspan="3">Origination</th> </tr> <tr> <td>Local</td> <td>Network</td> <td>Syndicated</td> </tr> <tr> <td></td> <td></td> <td></td> </tr> </table>			Origination			Local	Network	Syndicated			
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If Yes, does the licensee identify each program at the beginning of its airing consistent with 47 C.F.R. Section 73.673? <input type="checkbox"/> Yes <input type="checkbox"/> No														
If Yes, does the licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673? <input type="checkbox"/> Yes <input type="checkbox"/> No														

7. Core Programming you plan to air for the next quarter.

Title of Program: <i>see previous page</i>			<table border="1"> <tr> <th colspan="3">Origination</th> </tr> <tr> <td>Local</td> <td>Network</td> <td>Syndicated</td> </tr> <tr> <td></td> <td></td> <td></td> </tr> </table>			Origination			Local	Network	Syndicated			
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Local	Network	Syndicated												
Days/Times Program Regularly Scheduled:	Total times to be aired	Length of Program: (minutes)	Age of Target Child Audience: from ___ years to ___ years.											
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.														



Buena Vista Television

October 20, 1998

Mr. Rich Deutsch
General Manager
KSMO-TV
10 E. Cambridge Circle Drive
Kansas City, KS 66103

RE: DISNEY'S DOUG

Dear Mr. Deutsch:

This letter shall confirm that the above-referenced series is designed to educate and inform children who are between the ages of two and eleven years old. More specifically, the series teaches children about the fundamentals, morals and educational lessons of life.

The attached list sets forth the educational objectives and how each objective is achieved in the series episodes currently scheduled to air in the 1998/1999 broadcast season through November 27, 1998.

If you have any questions regarding this matter, please contact me.

Sincerely,

A handwritten signature in black ink, appearing to read 'Teri Owen', with a large, stylized initial 'T'.

Teri Owen
Vice President, Sales Service & Administration

Attachment

DISNEY'S DOUG EDUCATIONAL OBJECTIVES

Airdate: 8/31/98

DOUG'S IN DEBT! (EP. #DD-7)

KID ISSUE: Messing up and not wanting to admit it.

WHAT DOUG LEARNS: The sooner you address a problem, the less likely it is to get out of hand – it's better just to admit when you've made a mistake.

When Doug borrows one of Judy's theatrical hats for a report, then loses it, he knows he's due for a creaming. So instead of just admitting the problem, Doug stalls Judy and sets out to track the hat.

Roger shows up wearing the hat. "Finder's Keepers Funnier: it's in the constitution! The only way Doug can get the hat back is to agree to let Roger have his locker combination. Doug's uneasy about the whole set up -- particularly when he finds Roger's smelly socks in there, but he goes along, afraid to make waves, and needing that hat back, Doug finds himself deeper and deeper in Roger's schemes. The episode climaxes with Doug hiding a life size plastic cow in his room that Roger stole from the milk company.

Doug realizes that Roger's never going to give him that hat back. So, he has to do what he should have done in the first place and admits to Judy he lost the hat who takes matters into her own hands.

Airdate: 9/01/98

DOUG'S BIG PANIC (EP. #DD-20)

KID ISSUE: Conquering a fear

WHAT DOUG LEARNS: The anticipation of an embarrassment/fear can be much worse than the actual experience.

It's one thing to sing in the shower, but auditioning for a musical in front of everyone has Doug in a nervous stupor. Guy Graham has seen a musical and decided that he will become a theater impresario. He hires Skeeter to write a musical -- something to do with Leonardo da Vinci and a big white whale. Doug is driven to audition because Guy has gotten the lead for Patti. Not only is Patti the female lead, but the male lead will have to KISS her in the big KISSING SCENE!

Doug doesn't get the part, Guy takes it for himself, and after a further struggle about being in the play, Doug decides to go along with it and joins the chorus. Then, opening night, a minute before the performance, Guy gets sick! Luckily Doug knows the part.

Almost. He makes his way through Act I, buoyed by the idea of that kiss. Act II is coming up... but in the end Patti can't go on either (Guy gave her whatever he had) and Doug ends up kissing a hastily procured stand-in: Judy!

Airdate: 9/02/98

DOUG'S HAIRY SITUATION (EP. #DD-21)

KID ISSUE: Body image.

WHAT DOUG LEARNS: There's no fighting mother nature. Besides, who you are is more important than what you look like.

When Doug finds hairs in his comb, he goes into a panic. Is he going bald? But when he sees Dad's beautiful head of hair, he feels better. That is, until he learns that baldness comes from the mother's side of the family. Doug immediately asks his mom if he can see a picture of her father. Mom: "I think I have a picture of Grampa Cueball here someplace." Doug: "Nevermind."

The desperate search for a remedy (interspersed with chilling fantasies) is on. Doug tries salves, lotions, a sort of bucket affair you wear to bed, even hats and wigs. At the end of the week there's as much hair in the comb as ever.

That weekend, depressed, Doug goes to the movies alone to see the actor who played Smash Adams in his new movie, "Cueball!" Turns out he's acting the way he looks, but for the person he is. Doug decides you just have to let nature take its course.

Besides, he hears worrying makes your hair fall out faster!

Airdate: 9/03/98

DOUG: OH, BABY! (EP. #DD-22)

KID ISSUE: Annoying siblings.

WHAT DOUG LEARNS: To let nature take its course, respect the kid's individuality.

The new baby is beginning to remind Judy of little Doug, which makes her panic -- not another Doug around the house! When the baby annoys Doug it makes him think of Judy -- not another Judy!

So they set out in a mad competition to shape the baby's personality. When Theda and Phil go out for an evening, Judy and Doug both volunteer to baby-sit, so the other one won't be alone with the baby. Doug has to go to Dink's house to water his giant vegetarian Venus Cheese-trap. Judy comes over to see how he's doing (he's taken the baby with him) and sees him sticking a picture of Shakespeare in front of the baby's face saying "bad, Shakespeare bad." A brief melee finds both Judy and Doug outside Dink's house and the baby locked inside. Judy and Doug have to join forces to undo the damage their bickering has caused. In the end, each realizes the other isn't really THAT bad. They agree to let the baby choose its own personality.

Airdate: 9/04/98

DOUG'S DISAPPEARING DOG (EP. #DD-23)

Kid Issue: Losing a friend.

What Doug learns: To consider that different people perceive things in different ways.

Doug wakes up one morning to find Porkchop is gone. Doug's distraught -- who insulted Porkchop so much that he left home? As he races through town searching for his dog, he gathers clues as to who's responsible.

Doug discovers that people's memories of recent events vary radically, but somewhere in all that mixed-up information is the answer to the mystery.

Airdate: 9/07/98

DOUG'S MURAL MANIA (EP. #DD-24)

KID ISSUE: Fame. Glory.

WHAT DOUG LEARNS: That it's better to do something good than to worry about who gets credit for it.

There's a contest at Beebe Bluff Middle School to find which kid will paint the mural on a new wall. Doug submits his drawings and is surprised to learn he's tied for first place. Doug's even more shocked to find out who the other winner is: Roger!

The theme of the mural is supposed to be "Togetherness" but Doug and Roger could hardly be further apart. For one thing, the victory has gone to Roger's head.

It all comes to a head the day before the mural is to be unveiled. Both Doug and Roger

have been too busy worrying about who gets credit to actually work on the mural. All they're going to have to unveil tomorrow is a big blank wall. What can they do?

Airdate: 9/08/98

DOUG ON THE ROAD (EP. #DD-25)

KID ISSUE: Losing a friend, and how it "really happened."

WHAT DOUG LEARNS: Sometimes fun comes by unexpected routes.

Doug's shocked when Judy volunteers to drive him to Funkytown one weekend. He finds out she volunteered because it's the only way she'd get the car to go shopping.

After dragging Doug along to the store, she takes a shortcut to Funkytown and promptly gets lost.

Being hopelessly lost intensifies their sibling bickering to fever pitch. Every turn they take seems to get them more lost.

When they finally get to Funkytown Doug realizes his trip with Judy was more fun than the theme park. Sometimes adventure comes by unexpected routes.

Airdate: 9/09/98

DOUG GETS HIS WISH (EP. #DD-14)

KID ISSUE: Homework and school are no fun.

WHAT DOUG LEARNS: A demanding, caring teacher is someone worth fighting for.

Ms. Kristal is the kind of teacher who feels terrible and blames herself when one of her students doesn't do well. Unfortunately, Principal White also blames her when one of her students fails -- because the student is his son Willy. (Willy, who's been slacking on the homework tells his dad she's a terrible teacher and what's more, she didn't vote for him in the last election). Principal White fires Ms. Kristal. When Doug tries to rally his fellow students to her aid, they're reluctant. Why? Because their new teacher is Mr. White himself, and he's EASY. It all ends up before the school board where Doug manages, in the end, to get Willy to reveal that he actually has learned something from Ms. Kristal. Mr. White is stunned, Ms. Kristal is reinstated and before you know it, the kids are back in the grip of Ms. Kristal's dramatic teaching style.

Airdate: 9/10/98

DOUG'S HOT DOG (EP. #DD-16)

KID ISSUE: Pets, and the responsibility that comes with them. More largely: the choice between what's humane and what's expedient.

WHAT DOUG LEARNS: Don't believe you've exhausted every solution when something isn't fun anymore -- keep trying.

One day at the park, Doug finds the world's cutest, most adorable-looking puppy staring forlornly at him. After trying, with no luck, to find it's owner, Doug brings it home. It turns out to be a huge handful, trashing the house and making a mess everywhere.

When the dog is too much trouble to keep, Doug pawns it off on friends while he puts up lost dog posters. Everyone gives the dog right back because it's a terror. What's Doug to do? Porkchop's ready to run away from home because of this cute intruder. Finally, at the end of his rope, Doug takes the puppy back where he found it and sneaks away. But, his conscience gets the better of him. When he goes to retrieve it, it's gone. Doug's upset, afraid he's doomed it to a world of hurt. (the B-Story tells what happens next).

B Story:

The Sleeches are wrapped up in their UFO mania. They're spending nights in the park waiting for the arrival of a UFO that they've determined will arrive. They're blinded by lights from the Bluffco Industry blimp who's lasers -- for projecting advertisements in the sky -- have gone awry and then find the lost puppy there. The Sleeches are convinced the UFO left it.

Doug realizes the Sleeches were the perfect match for that weird dog all along -- he should have thought harder about it instead of just giving up.

Airdate: 9/11/98

DOUG'S GREAT OPPORTOONITY (EP. #DD-17)

KID ISSUE: Fighting pressures to become popular and to succeed.

WHAT DOUG LEARNS: Don't exploit your position of power for self-serving ends -- be honest.

Patti and Chalky are running for Student Council President while Beebe and Roger compete for treasurer. Doug is in the thick of it, making posters for everyone. He

quickly earns a reputation as a talented artist and the slick Guy Graham, the editor of "The Weekly Beebe," asks him to become an editorial cartoonist on the paper. With this position Doug has new-found power. Roger and Beebe try to bribe him to do a cartoon to boost their campaigns: Roger gives him a sports car and Beebe gives him new, hip clothes. Doug ponders his options and "the power of the pen" and decides to do a cartoon that supports Patti; but, when he hears Patti say that leadership doesn't mean doing favors in exchange for support, he decides to stop the presses so he can do a cartoon that addresses a real issue.

Airdate: 9/14/98

DOUG GETS BOOKED (EP. #DD-19)

KID ISSUE: Fear of appearing dumb/out of fashion/lame vs. flashy.

WHAT DOUG LEARNS: It's more important to do the best job possible than get caught up in false competition.

Ms. Kristal assigns a book report, but suggests they don't have to be boring old book reports -- they can be done in unusual media. This starts a growing snowball of competition -- when Chalky comes up with a flashy idea, the others fell outclassed. They go wild, using video, dance, sculpture, projects developed with the Heavers' help, etc. As he learns of the other kids' wild plans, Doug feels threatened, and keeps changing his report to a wilder and wilder presentation (with the help of Mr. Dink), until he's got one that's all neon and flash, but doesn't convey anything anymore. Luckily, Porkchop and (gulp) Judy help him realize that his pyrotechnic display is empty and meaningless. So Doug does a simple, old-fashioned report. The class, outfitted with costumes, amps, outboard motors, etc., laugh at him until they hear the report and are all interested and engaged. Wow. Sometimes words and thoughts are the most exciting thing of all.

Airdate: 9/15/98

DOUG GETS A ROOMMATE (EP. #DD-18)

KID ISSUE: Why should I be nice to someone who treats me bad?

WHAT DOUG LEARNS: No one is all good or all bad.

When the house of Ned Cauphee (the most annoying kid in school) burns down, Doug's folks offer him a place to stay while his parents take care of the repairs. At first Ned is on his best behavior but soon he starts to bust up the place as usual. When it

turns out he's going to stay longer than expected and will join the family on a trip to Grandma Funnie's, Doug thinks it will be a disaster. But Grandma Funnie somehow knows how to handle Ned; she entrusts him with responsibility and he lives up to her expectations. In the meantime, everyone in the Cauphee house built as soon as humanly possible. Everyone pitches in and it's done in no time.

Airdate: 9/16/98

DOUG'S LAST BIRTHDAY (EP. #DD-1)

KID ISSUE: Dealing with the changes that come with growing up.

WHAT DOUG LEARNS: There's no way to stop the world – you've got to roll with the punches or get rolled over.

It's the end of summer, and as Doug delivers invitations for his twelfth birthday (everyone else is thirteen), he finds out how much all his friends have changed over the summer. Next thing he knows, his favorite group, the Beets, announce they're breaking up! There's some new guy playing movie spyguy Smash Adams! And the Honkerburger was sold and has changed to a snooty French Bistro: Chez Honque! Plus, next week, Doug starts at a brand new school! And just when things couldn't get any worse, Roger shows up rich!

Doug announces he's canceling his birthday party. Judy hauls him aside. What is he thinking? What would it be like if he stayed the way he was when he was 6, and thought he was his happiest? Or when he was 8, or 10? (Judy tells Doug, "Life is change, that's how we differ from the rocks.") Buckling his seatbelt for a season of changes, Doug reinstates his birthday. Not all changes are bad; soon Judy will be going off to college, and he'll get the big bedroom. The episode ends with mom announcing she's going to have a baby (and the big bedroom will be the nursery).

Airdate: 9/17/98

DOUG'S NEW SCHOOL (EP. #DD-2)

KID ISSUE: The uncertainty of being in a new place.

WHAT DOUG LEARNS: No matter how important some issues can seem at the moment, a friendship is something worth preserving.

It's rough coming to a new school, being an underclassman, dealing with a whole new set of quirky teachers in a school that is in the process of being built (and it will continue

to be built throughout the season). On top of that, the school doesn't even have a name yet. A contest is announced to name the new school.

For Doug and Patti, the issue gets personal. Doug and Patti are both passionately committed to their own ideas, neither of which is brilliant (Doug's Learning is Educational Middle School; Patti's Tomorrow's Adults Studying Today in the Future Yesterday Middle School). They face off, and soon the friction bleeds over into everything until Doug and Patti aren't even speaking to each other. In the end, neither name is chosen.

Airdate: 9/18/98

DOUG DIRECTS (EP. #DD-10)

KID ISSUE: Cooperation.

WHAT DOUG LEARNS: It's easier to blame than to work out a solution.

The kids decide that this year's Founder's Day Festival is going to be ultra-special -- an original musical based on the founding of Bluffington by the Bluff family. While everyone's in agreement on that basic premise, they're picturing the show in completely different ways.

Everyone refuses to cooperate, breaking down into rival armies simultaneously developing their own shows. When everything is about to explode, a sudden blizzard drops five feet of snow in six seconds and snows them all in -- they're stuck in school!

Finally Doug realizes they have to cooperate, which leads to talking about the play -- and a compromise. A path is finally cleared to the school door and the kids are free -- but they want to stay and finish their play.

Airdate: 9/21/98

DOUG'S BRAIN DRAIN (EP. #DD-11)

KID ISSUE: The pressure to achieve at all costs.

WHAT DOUG LEARNS: He cheats himself.

It's Balab Abba day -- time to sign up for a club at school. Doug goes to the gymnasium sign-up. Bill Bluff gives a speech encouraging all the kids to do extra-curricular activities. One club is the Beebe Bluff Brain Team, a select group open only

to the students with the highest grade point average. Doug knows this is really what he wants to join.

Doug studies and studies for the test, but the pressure is just too much. On the day of the test, he caves in and cheats. He gets on the team but his conscience torments him until he confesses and Skeeter takes his rightful place on the team.

Airdate: 9/22/98

DOUG'S BIG SWITCH (EP. #DD-13)

KID ISSUE: The grass is always greener.

WHAT DOUG LEARNS: That his parents have his own best interests in mind.

When Doug whines about how hard his life is to Patty, it sparks a big debate with the whole gang: Who has it the hardest? On a dare, they arrange to switch places. They quickly find out things about each other that they never realized. Doug finds out how tough a teacher Patti's dad is. Beebe finds out how big a responsibility a baby brother is for Skeeter, Chalky discovers that Roger's mansion can be a huge, lonely place, and Roger faces the insane work-out schedule that Chalky has.

Of course they all discover that the time you appreciate home the most is when you've been away and that they'd really rather have ALL of their own problems than anyone else's. ("Wow, I never thought I'd miss Judy!")

Airdate: 9/23/98

DOUG GROWS UP (EP. #DD-3)

KID ISSUE: Insecurity about your maturity.

WHAT DOUG LEARNS: Being mature doesn't necessarily mean what the other kids tell you it must mean.

As the Bluffscouts prepare for their annual Bluffscout's Shindig-a-rama, Doug realizes that other people think that the Bluffscouts are for little kids. Skeeter is still into it, but Doug finds more and more excuses not to go to meetings. He looks around trying to act mature.

Roger has an "adult" party and chokes on a canapé. Doug saves his life by using a lifesaving maneuver he learned in the Bluffscouts -- maybe the Bluffscouts isn't so

babyfied after all? In the end Doug realizes he's just been cutting himself out of the fun because he's trying to rush into growing up, and decides to go back to Bluffscouts.

This will be the first in a series of episodes where Doug's dad attempts to explain the facts of life to him. When Doug expresses interest in being grown up, Dad thinks he wants to know the facts of life which he attempts to explain in his own bumbling way.

Airdate: 9/24/98

DOUG'S MOVIE MADNESS (EP. #DD-12)

KID ISSUE: I gotta have it!

WHAT DOUG LEARNS: That his parents have his own best interests in mind.

Doug is completely at odds with his folks over going to the wild new 4D movie "Targetman." All the kids are heading down to the specially-adapted theater to see the film. Doug's mom and dad have heard controversy about the film; and they've seen the ads. They decide it's not right for someone his age due to violence and adult subject matter. Doug doesn't buy it. "But everyone else is going!"

Because he's going to look like a baby to his friends, Doug sneaks out and goes to the movie with them which only gives him nightmares. Doug realizes his parents had his best interest at heart.

Airdate: 9/25/98

DOUG'S HOOP NIGHTMARE (EP. #DD-4)

KID ISSUE: Doing well in sports, self-esteem issues.

WHAT DOUG LEARNS: Winning takes practice, dedication, and teamwork.

Doug is hesitant to join a sportscamp until Patti, who's going to be there, encourages him to go. Imagining a summer of romantic boat rides and stolen kisses, Doug signs up. But as soon as he gets there he realizes his mistake: it's a super-competitive, killer sports achievement camp, where Patti is an assistant counselor, way above him. Doug's stuck with his bunkmate, the asthmatic Leonard. Leonard thinks of the whole place as a prison camp and spends the summer plotting his Great Escape.

Doug gets desperate: he just has to star -- to do something big to impress Patti. During the big basketball game against the camp across the lake Doug has his chance.

At the line with next to no time on the clock he has the chance to tie the game up. When things look like they couldn't get any worse, Doug discovers he can't shoot overhand for beans. In the end he decides that sinking the basket is more important than looking cool, so he shoots underhanded. The basket is good -- what could be cooler?

Airdate: 9/28/98

DOUG'S PATTI BEEF (EP. #DD-5)

KID ISSUE: Popularity

WHAT DOUG LEARNS: If you like somebody, you don't try to shape them into what you want them to be.

When Patti rushes a snooty club, Doug's worried -- will she be friends with him anymore? After a few failed attempts at trying to be snooty himself, Doug decides he's going to have to get inside this secret society.

With the help of Judy, they disguise themselves as society girls and get themselves inside the club. To their surprise the club is pretty normal and actually kind of fun. Doug and Skeeter nosh pastries as the club discusses its latest project -- raising money to save the oldest tree in town. Then Patti arrives on the scene covered in dirt; she's been out dirt-biking. She spots Doug immediately. Doug wants to apologize but Patti says she had just come to tell everyone she was leaving the club -- she's not really a tea party kind of girl.

Airdate: 9/29/98

DOUG: A LIMITED CORPORATION (EP. #DD-6)

KID ISSUE: Becoming victim of fads and trends.

WHAT DOUG LEARNS: Money isn't everything. You can go overboard trying to be trendy.

Everyone is earning extra money in order to see the Beets final concert. Doug wants to take Patti, but the only job he can find is his grandmother's crafts shop. Edna's store is the kind of place she's always wanted: quiet and relaxed. Doug's first check is an IOU.

Imagining himself sitting with Patti in seats so far back they're not even in the stadium, Doug decides it's time for action. He convinces his grandmother that they can make real money if they just make the store a little hipper & edgier. Edna agrees to give Doug a little more say in the operation of the store if he's willing to accept the added responsibility.

In short order, the place is cutting edge. It has a coffee bar, a foamachino machine, and is crowded with hipsters. Doug keeps expanding, but as soon as a bigger, trendier place opens across the street, Doug and Edna are driven out of business. In the end, Doug is so short on cash, he even has to sell his front-row seats to the concert to pay off his debts.

At the concert Roger tells Patti what a doof Doug was, and points out where he's sitting -- up alone on the hill behind the amphitheater. For Doug the concert sounds like mosquitoes singing. He's about to leave when Patti comes up -- turns out she thinks Doug did the right thing. We end on them watching the concert through a single pair of binoculars -- cheek to cheek.

Airdate: 9/30/98

DOUG'S SECRET OF SUCCESS (EP. #DD-26)

KID ISSUE: Pressure to plan for the future/worry about college, achievement, etc.

WHAT DOUG LEARNS: Quality of life is important. It's important to enjoy life and have your own interests rather than just do the things that someone else says you should be doing.

Doug ditches plans to go fishing with Skeeter at Lucky Duck Lake when some eighth graders invite him to join a secret, exalted club of the future powerful men of the universe. Their role model and inspiration is the town's tycoon, Bill Bluff. To belong, Doug must prove himself worthy. Taking Bluff's motivational videotapes to heart, Doug's life becomes a frenzied, frantic blur of insanely tight timing. But later, aboard Bill Bluff's yacht with all the club's members, Doug cannot stand it when the other kids jeer at his old friend Skeeter, who is on the lake shore with a camera. Skeeter swears

he has seen the terrifying Lucky Duck Monster, but needs a photo for proof. Doug realizes he would rather enjoy his life than achieve, and quits the club to help Skeeter. Meantime, awful Lamarr Bone returns as Vice Principal of Beebe Bluff Middle School. In no time, he is slapping Roger Klotz with detention every chance he can get. Bone and Roger become the hunter and the hunted, each trying to outsmart the other.

Airdate: 10/1/98

DOUG'S BLOODY BUDDY (EP. #DD-8)

KID ISSUE: Rumors snowballing.

WHAT DOUG LEARNS: Not all rumors are true. (Rumors don't snowball on their own – people spread them).

It's possibly the scariest of scary Halloweens when the rumor circulates that Skeeter is a real live vampire. Somehow, when you think about it, it all adds up. He's so smart because he's been alive 200 years! He enjoyed dissecting a frog! He's blue!

People distance themselves from Skeeter, and suggest that Doug do the same. (Story set against everyone's preparations for Halloween, making the belief in a monster rumor that much more plausible.) Skeeter invites everyone to a Halloween party but no one shows up, terrified it's a hideous trap. In the end Doug realizes he has to stand by his friend and heads over to Skeeter's house. Everyone chases him; afraid he'll get bitten and become a vampire too. When they get there the group sees Skeeter's vampire paraphernalia (that helped fuel the rumor) and realizes that it's all fake. Connie, the one who started the rumor, apologizes.

Airdate: 10/2/98

DOUG'S FRIEND'S FRIEND (EP. #DD-27)

KID ISSUE: Losing a friend. Relationships.

WHAT DOUG LEARNS: Love is like a flood while friendship, like dirt, endures, even though it may be tossed around.

Doug finds out that Skeeter is seeing a girl! And it's - gasp! - Beebe Bluff! Not only that, but Skeeter is so smitten that all he wants to do is talk about Beebe. Disgusted and

jealous, Doug makes fun of Skeeter's new love life, and says his friendship with Skeeter is ended. Patti explains to Doug that Skeeter can't help how he feels about Beebe, and that friends sometimes have to wait for things to blow over. Doug realizes he feels the same way for Patti that Skeeter does for Beebe. When he goes to apologize to Skeeter, he finds his friend looking down in the dumps. Beebe has broken up with Skeeter because she can't stand his honking noises.

Meanwhile, Roger concocts a scheme to turn a disastrous flood that is about to engulf Bluffington into a humongous moneymaker -- if only nature will co-operate.

Airdate: 10/05/98

JUDY, JUDY, JUDY! (EP. #DD-28)

KID ISSUE: blind hero worship – vs. only seeing the flaws in your own family and friends.

WHAT JUDY LEARNS: that her hero is only human. She's surprised to find the hero in someone she didn't expect to.

Judy, shooting a family documentary for her video class, declares her parents and Doug are too dull and pedestrian and makes the tape into a diary on herself. Ecstatic to learn that her favorite celebrity, actress Gwynne Gauntlet, is coming to talk to the class, Judy volunteers as Gwynne's assistant and is run ragged with errands. Judy says nothing, for the sake of the college recommendation that she wants from Gwynne. Comes the day of Gwynne's TV taping. Judy pretends Doug is a delivery boy when he shows up in Gwynne's dressing room, carrying Gwynne's dry cleaning that Judy forgot. But she comes to her senses after Gwynne tongue-lashes Doug for sensibly reminding Judy that she could have said something, and records a glowing recommendation for Judy on camera.

Airdate: 10/06/98

DOUGAPALOOZA (EP. #DD-29)

KID ISSUE: "I don't need school!"

WHAT CONNIE LEARNS: not to put all her eggs in one basket – that what she learns in school can help her as a musician.

K-BLUFF, the local radio station, is sponsoring a song contest. The winner gets their song played on the air, and a night on the town with Flounder, and ex-member of

Bluffington's most illustrious band. The Beets, Connie Benge, obsessed with becoming a rock 'n' roll star, dyes her hair green and hires Roger Klotz as her manager. Connie wants Doug as part of her act, but says he must choose between going to school or rehearsing to win the contest. Doug decides that school matters more to him. Connie loses out to Skeeter and Sleeches, who accidentally crash into the stage in a musical horn contraption they've built that plays a melody to lure the Lucky Duck Monster. Later, Connie meets her idol, Flounder, discovers he can't spell because he quit school, and takes him to her English class. At the Lucky Duck Lake, picnickers are listening to Skeeter's and the Sleeches' popular new hit tune, "Monster Call," on the radio. SOMETHING in the lake's depths stirs to the surface.

Airdate: 10/07/98

DOUG'S BIG COMEBACK (EP. #DD-9)

KID ISSUE: Gaining at someone else's expense.

WHAT DOUG LEARNS: It isn't worth being untrue to yourself to gain adulation of others.

Doug inadvertently insults Roger in front of his gang. Doug thinks Roger's gang is going to crush him, but instead (angry at the way Roger lords his new wealth over them) they laugh, repeat what Doug said, make him feel like the funniest, most clever guy on earth. Doug likes the feeling. Roger's old gang follows Doug around, and laugh at everything he says.

In order to keep up his cleverness, he studies old super-8 movies of a "put-down" comedian, Rick Nickles. Nobody except the gang enjoys Doug's jokes very much and Doug starts alienating his friends.

Roger gets his gang back when Doug allows Roger to put him down and doesn't use a comeback because he's realized this insulting stuff is hurtful and immature and being popular isn't worth that.

Airdate: 10/8/98

DOUG'S IN DEBT (EP. #DD-7) - (REPEAT)

(see 8/31/98 above)

Airdate: 10/9/98
DOUG'S BIG PANIC (EP. #DD-20) – (REPEAT)
(see 9/1/98 above)

Airdate: 10/12/98
DOUG'S HAIRY SITUATION (EP. #DD-21) – (REPEAT)
(see 9/2/98 above)

Airdate: 10/13/98
DOUG: OH, BABY! (EP. #DD-22) – (REPEAT)
(see 9/3/98 above)

Airdate: 10/14/98
DOUG'S DISAPPEARING DOG (EP. #DD-23) – (REPEAT)
(see 9/4/98 above)

Airdate: 10/15/98
DOUG'S MURAL MANIA (EP. #DD-24) – (REPEAT)
(see 9/7/98 above)

Airdate: 10/16/98
DOUG ON THE ROAD (EP. #DD-25) – (REPEAT)
(see 9/8/98 above)

Airdate: 10/19/98
DOUG'S OLDER WOMAN (EP. #DD-30)
KID ISSUE: Social status
WHAT IS LEARNED: Friends like you for what you are

Cassandra Bleem, the prettiest, most popular girl in the eighth-grade, asks Doug to be her date at the upcoming beach party. Doug is surprised and flattered, but doesn't immediately accept; after all, he was planning to ask Patti. But within minutes, word of

his upper-class conquest has spread throughout the school. Everyone is impressed with the "Dougmeister's" ability to land a date with an eighth-grader. He's becoming a regular celebrity! Doug imagines himself as cool enough to run along the beach in slow motion with Cassandra (a la "Baywatch.") But what if he doesn't fit in? What if makes a fool of himself? He spends the next few days brushing-up on his cool quotient: sporting dark sunglasses and practicing cool poses. The big day arrives. A nervous Doug meets Cassandra at her house, and he is anxious to get to the party and introduce her to his friends. But when Skeeter invites them to join in a game of beach croquet, Cassandra refuses to hang-out with the seventh-graders. She prefers to show-off Doug and his sense of humor to her friends. Doug is a bundle of nerves now, and his stomach hurts. The older kids stare at Doug blankly. He is feeling sicker and sicker until finally...he throws up. There is a stunned silence. Suddenly, the eighth-graders crack up. They've never seen anyone who would go this far to get a laugh.

They love him. He even gets invited to the eighth-grade ski party! He's in! But not for long, because the older kids launch into a series of catty, unkind remarks about the other seventh-graders. Doug goes from surprise, to hurt, to anger, especially when on the kids makes fun of Patti. Bravely risking "social suicide," he leaves the older kids behind, and returns to his real friends. They like him whether he's funny or not. They accept him for who he is.

Airdate: 10/20/98

DOUG GETS HIS WISH (EP. #DD-14) – (REPEAT)

(see 9/9/98 above)

Airdate: 10/21/98

DOUG'S HOT DOG (EP. #DD-16) – (REPEAT)

(see 9/10/98 above)

Airdate: 10/22/98

DOUG'S GREAT OPPORTOONITY (EP. #DD-17) – (REPEAT)

(see 9/11/98 above)

Airdate: 10/23/98

DOUG GETS BOOKED (EP. #DD-19) – (REPEAT)

(see 9/14/98 above)

Airdate: 10/26/98

DOUG GETS A ROOMMATE (EP. #DD-18) – (REPEAT)
(See 9/15/98 above)

Airdate: 10/27/98

DOUG'S LAST BIRTHDAY (EP. #DD-1) – (REPEAT)
(see 9/16/98 above)

Airdate: 10/28/98

DOUG'S NEW SCHOOL (EP. #DD-2) – (REPEAT)
(see 9/17/98 above)

Airdate: 10/29/98

DOUG GETS RIGHT BACK ON (EP.#DD-31)

KID ISSUE: Overcoming your fears.

WHAT IS LEARNED: Sometimes the pain you put yourself through to avoid something bad is worse than the pain of facing it.

Doug suffers a serious accident while practicing for the upcoming bike relay. Eventually, his leg heals, but his memory of the accident doesn't. The thought of riding again fills him with fear. Patti's team is counting on him to help them win this year. He tries, but freezes-up every time he even looks at his bike. He imagines himself riding again, but all his fantasies end in disaster. One thing he can't imagine is telling Patti that he's afraid. So, on the big day, he tells her that his old injury is acting-up; he won't be able to race. The rest of Patti's Pedal Pushers are raring to go. Chalky, who's suffering from a bad cold, is going to ride anyway. He doesn't want to let his teammates down. Doug watches from the sidelines as Chalky slowly runs out of steam - despite his best efforts he's just too sick to be in the race. Doug doesn't know what to do. He knows he should step in for Chalky, but he can't, he's afraid, it's just too scary. Patti notices the look on his face and asks him what's wrong. Ashamed, he admits to being afraid - and Patti understands. "You had a pretty scary accident," she says. She also tells him that it doesn't matter if he doesn't race, he's still part of her team. With Patti's support, Doug finds his courage. He relieves the wheezing Chalky, climbs on a bike, and rides. And for the first time ever, Patti's Pedal Pushers win the race!

Airdate: 10/30/98

DOUG'S BLOODY BUDDY (EP. #DD-8) – (REPEAT)

(see 10/01/98 above)

Airdate: 11/02/98

DOUG'S DREAM HOUSE (EP. #DD-32)

KID ISSUE: Trying too hard to impress someone.

DOUG LEARNS: Be yourself.

It seems like a dream come true for Doug when Patti comes to stay with the Funnies for a week. A whole week! Plenty of time to show her how sophisticated, how erudite, how charming he is, plenty of time for her to be swept off her feet. Then, Doug remembers that he's not really any of those things; he'll have to pretend. He rapidly cleans his room, hides his comic books, and borrows some "smart" reading material from Porkchop. Soon after her arrival, Patti comes face to face with the brand new Doug, who sports a coat and tie, listens to the music of "Sibi-lee-us," (Sibelius) and "corrects" the Constitution in his spare time. At first, it's easy for him to pretend, but he soon realizes how difficult it is going to be to hide himself - his true self - from Patti. After all, they're eating in the same kitchen, sitting in the same den, sharing the same bathroom....the bathroom! Oh no! Doug remembers all the embarrassing products stored in his medicine chest: Wart Be Gone, Zit Away, He-Man Paste-on Chest Hair, even his dirty old rubber ducky is in there. Horrified, he runs to the bathroom and starts to remove his things. But it's too late - just as he begins to remove the humiliating evidence, he hears Patti's voice in the hallway, heading for the bathroom. Panicked, Doug hides in the shower - and gets soaked when Patti turns on the spray. Before he can come up with an explanation (obviously he can't tell her he was hiding his *zit cream!*) Patti storms out, thinking that Doug was spying on her. Doug makes it up to her by preparing a gourmet Japanese dinner that night. But in the course of trying to make things perfect, Doug's dinner goes disastrously wrong. Most of it ends up poured on the table, dumped in Patti's lap, or - in the case of the raw octopus - flopped on her head. Doug is sure that Patti hates him completely now. But she doesn't. She just wants to know why he's been acting so weird lately. Doug confesses that he was trying to be the sort of guy Patti would like. "You always were," Patti tells him. "I was?" Doug asks.

"Sure, why do you think we're friends?" Patti says. Doug thinks about this for a minute, and realizes she's right. "I'm sorry Patti," he says. She forgives him, and the two go together to join their friends in a hunt for the Lucky Duck Monster.

Airdate: 11/03/98

QUAILMAN TAKES THE BLAME (EP. #DD-33)

KID ISSUE: Dealing with guilt.

WHAT IS LEARNED: Not everything is your fault.

Roger and Doug tussle over a football, and Roger pretends to get hurt. Doug feels guilty and Roger, seeing this, takes advantage of him. He claims to be bedridden and runs Doug ragged, turning him into a virtual slave. Doug, exhausted, falls asleep and dreams about Dr. Klotzenstein. In his dream, Quailman accidentally injures Dr. Klotzenstein as he tries to stop him from turning all of Megalopolis' citizens into rodeo clowns. As Klotzenstein clings to life, a guilt-ridden Quailman shrinks himself to the size of a microbe and enters Klotzenstein's damaged body, hoping to revive the evil-doer's damaged Funky Pumper Gland. Quaildog and Silver Skeeter join him, and the three race through Klotzenstein's body in their micro-submarine. Along the way our heroes battle Klotz Corpuscles and Guilt Cannons (whose accusations reduce Silver Skeeter to a puddle of metallic goo), and almost disintegrate in the River Bile. Eventually though, they reach the Funky Pumper Gland. Dark and damaged, slowly turning to stone, it sits passively inside Klotzenstein's Semi-Colon. The Quail Team hope to fix the idle organ, but before they can begin repairs they find themselves surrounded by Klotz Corpuscles! General Platelet fires his Bombshell of Blame over Quailman's head. KABOOM! Guilt is in the air as a jumbo-sized finger pokes Quailman in the chest. "You caused Global Warming!" it says. "Global cooling! Global unrest! You have critically harmed Dr. Klotzenstein, and your superhero friends will be destroyed because of YOU!" The weight of the guilt knocks Quailman unconscious. He comes to imprisoned in the Rib Cage with his superhero buddies anxiously leaning over him. The Funky Pumper Gland is now almost all stone and Klotzenstein only has a few minutes left to live! But Quailman is still under the power of guilt! He can't move! Only Quaildog's swift intervention saves the day. He scans his portable computer for any info on Funky Pumpers, and then informs Quailman that Funky Pumpers only shut down when someone keeps good intentions locked inside them for years. Klotzenstein's injury isn't Quailman's fault! He brought it on himself when he ignored his own good intentions! With this, Quailman regains his strength - and his Quail logic. Removing his power belt, he tosses it toward the Funky Pumper. The belt thumps against the Pumper, opening the hatch. A smiling Good Intention wiggles out, and the Funky Pumper begins to regenerate. Klotzenstein will live! Back in reality, Doug tells Roger that his injury was his own fault - if he hadn't been teasing Doug in the first place none of this would have happened. Furious, Roger jumps out of bed. "I notice your ankle suddenly got better," Doug says. Roger, even more furious, stomps his foot - and falls, injuring his ankle once again. This time, though, it's for real.

Airdate: 11/04/98

DOUG AND THE BLUFFINGTON FIVE (EP. #DD-34)

KID ISSUE: tolerance for the other guy's opinion

WHAT IS LEARNED: everyone has a right to be heard

Beebe Bluff Middle School is in a fashion uproar when Principal White announces mandatory school uniforms! "Nothing is gonna tell me how to dress but peer pressure and trendy advertising," says an outraged Beebe. The kids form a protest group, SPUD (Students Protesting the Uniform Decision) while Doug and Skeeter remain on the sidelines, videotaping the protest activities as part of their Civics homework. Under the guidance of Sally, the protesters attempt to reason with Principal White. But his "You're a spud? That's a potato, isn't?" is less than encouraging. Still, the protest surges forth. But on the day of the big rally Sally loses her voice. Now Patti has to lead the protest. Nervous at first, she soon realizes that she's pretty good at public speaking. The crowd enthusiastically cheers her on with cries of "We don't want uniformity!" But when the *Weekly Beebe* begins to cover the protest - or rather, Patti, the new leader of the protest - resentment grows in the ranks. "How come we're doing all the work, and she's getting all the glory?" Roger asks. Eventually, Patti's bossiness proves to be too much, and the kids split off into different factions, each with a separate group. Only Patti and Sally remain in SPUD. But when a news reporter shows up to cover the protest, Mr. White agrees to a televised debate, and generously offers to personally introduce the mystery student who will be debating on his behalf. But who will debate from the SPUD side? Sally, as captain of the debate team, believes that she is the obvious choice. But Patti thinks the she's the one the crowd will listen to. "All this attention has gone to your head!" Sally says as she angrily storms away. Debate day arrives and the protest groups gather. Mr. White takes the stage and announces the student who will debate "my side, the right side - Skeeter Valentine!" As the group gasps in surprise, Skeeter calmly takes the stage. "Somebody had to do it," he says. But before he can say anymore, the protest groups begin to - protest. Cowbells, chanting, goat horns, clapping; the clamor in the auditorium grows louder and louder. Patti looks at this in horror, wondering why no one will give Skeeter the chance to speak, and realizes that she has been guilty of this too. Quieting the crowd, she reminds everyone of why they began to protest in the first place - because no one would listen to them. And, now they're doing the same thing to each other. The students realize she's right, and the debate continues, calmly this time. But in the end, the issue is never resolved. The adults on the school board couldn't reach a decision; they were too busy arguing about what the uniforms should look like.

Airdate: 11/05/08
DOUG DIRECTS (EP. #DD-10) – (REPEAT)
(see 9/18/98 above)

Airdate: 11/06/98
DOUG'S BRAIN DRAIN (EP. #DD-11) – (REPEAT)
(see 9/21/98 above)

Airdate: 11/09/98
QUAILMAN vs. SUPER SPORT (EP. #DD-35)
KID ISSUE: Jealousy.
WHAT IS LEARNED: Everyone has their own field of excellence.

Patti Mayonnaise is good at everything, at least from Doug's point of view, and he wonders how he'll ever impress a girl who routinely beats him at soccer, basketball, Ping-Pong - at just about everything! Discouraged after losing once again, Doug sits under a tree to draw and wonders how Quailman would handle a super successful friend. Someone like Super Sport, for instance, who looks a lot like Patti, and foils villains with her nifty Omnipotent Octagon. Quailman may have won the SUPIE for outstanding achievement in a superhero role but still he's no match for Super Sport.

When Klotzfinger unleashes his money-grubbing Vacuu-bots on Megalopolis, Super Sport steps in and saves the day right out from under Quailman's nose. Soon, her bravery and beauty have him flying in all directions as he finds himself torn between admiration and Dark Quail envy. Quailman struggles valiantly but the Dark Quail wins out. Quailman splits in two, and the Dark Quail emerges triumphantly. When Super Sport is captured by Klotzfinger, the Dark Quail steals the Octagon and flies off with it in tow. Quailman and Quaildog quickly give chase, trailing the Dark Quail back to the Thicket of Solitude. Once there, the Dark Quail tries to destroy the Octagon. Quailman grabs it but his dark half won't let go! Back and forth they tug...Quaildog jumps in, throwing his weight with Quailman...the tenacious Dark Quail hangs on until...THUD! Quailman loses his grip and falls backward. The Dark Quail flies backwards as well, slamming into the Quail lab table and sending Quailman's SUPIE award crashing to the floor. Seeing the award lying in a million pieces reminds the Dark Quail of why he and Quailman won the SUPIE in the first place: for doing the right thing. And, although he "hates the right thing," the Dark Quail realizes that the right thing is, well, the right thing

to do. With that, the two halves of the Quail meld into one, and Quailman flies off to help Super Sport. Together the two heroes are able to stop Klotzfinger. Doug returns from his fantasy to see Patti approaching. She compliments his drawings, and tell Doug how much she envies his artistic talent. Her admiration helps Doug realize that everyone has their own area of excellence, including him.

Airdate: 11/10/98
DOUG GROWS UP (EP. #DD-3) – (REPEAT)
(see 9/23/98 above)

Airdate: 11/11/98
DOUG'S BIG SWITCH (EP. #DD-13) – (REPEAT)
(see 9/22/98 above)

Airdate: 11/12/98
DOUG'S HOOP NIGHTMARE (EP. #DD-4) – (REPEAT)
(see 9/25/98 above)

Airdate: 11/13/98
DOUG'S MOVIE MADNESS (EP. #DD-12) – (REPEAT)
(see 9/24/98 above)

Airdate: 11/16/98
DOUG: A LIMITED CORPORATION (EP. #DD-6) – (REPEAT)
(see 9/29/98 above)

Airdate: 11/17/98
DOUG'S PATTI BEEF (EP. #DD-5) – (REPEAT)
(see 9/28/98 above)

Airdate: 11/18/98

DOUG'S CONCERT CRISIS (EP. #DD-36)

KID ISSUE: False friends.

WHAT IS LEARNED: True friends are there for you no matter what.

Doug, Skeeter and Patti are dancing to the latest Beets music video when they are interrupted - first by news that the Beets have broken up (again), then by Judy's discordant soundtrack to her latest performance piece. The kids cringe when they hear Judy's ear-splitting cacophony, but to her it's a symphony. Later at Mollusk Shoals Recording Studio, ex-Beet Flounder is recording with his new band when Judy's recording is accidentally played. Everyone shudders, except Flounder, who's intrigued. Flounder shows up at the Funnie house looking for the genius responsible for the fantastic new sound. An instant Yoko Ono-John Lennon-type relationship blooms. When the other kids hear that his sister is dating Flounder, Doug gains instant popularity. Almost everyone, including Roger, Beebe and Guy, is eager to do favors for him while mentioning that they'd like tickets to Flounder's upcoming concert. Only Skeeter and Patti don't ask Doug for special favors. With front row seats promised to twenty people, Doug is given only three. When Doug tells everyone that he did not get the tickets, his popularity crumbles; everyone gets mad at him, except for Patti and Skeeter. Realizing who his true friends are, Doug gives Patti and Skeeter his extra two tickets. At the concert, Judy's prima donna attitude results in Flounder's band members quitting, leaving Judy and Flounder to perform as a duet. The concert is an overwhelming flop as the audience stampedes out of the amphitheater to escape Judy's horrible music. In the end, Flounder reunites with the Beets and Judy dumps him for having "so little vision".

In a **B-story**, on the Funnie's wedding anniversary, Theda's miffed when Phil's gift to her is a toaster and the kids laugh when she's offered a beauty makeover. Determined to change her bland image, Theda gets the make-over. Phil loves her new fluffy hair and long eyelashes; he takes her out on the town every night. Theda soon tires of the change. She goes back to being her regular self, realizing there was nothing wrong with the way she looked.

Airdate: 11/19/98

DOUG'S FRIEND'S FRIEND (EP. #DD-27) - (REPEAT)
(see 10/02/98 above)

Airdate: 11/20/98

DOUG'S SECRET OF SUCCESS (EP. #DD-26) – (REPEAT)
(see 9/30/98 above)

Airdate: 11/23/98

QUAILMAN vs. THE WHACKHAMMER (EP. #DD-37)

KID ISSUE: Dealing with the elderly

WHAT DOUG LEARNS: Sometimes it just takes a little patience, and a little common ground.

Doug reluctantly volunteers to spend time with the residents of the Maturing Meadows retirement home. The other volunteers, Patti, Skeeter and Beebe, immediately become friends with vibrant retirees whose personalities match their own. But Doug is assigned to sour-faced Mrs. Whackhammer. He attempts to be polite, but Mrs. Whackhammer wants nothing to do with him. Irritated that his time at Maturing Meadows is taking away from his history report on Rudolph Bluff, Doug vows never to return. While doing his history report, Doug finds a picture of a young Mrs. Whackhammer in an operatic Valkyrie costume. Doug tells Porkchop that even as a young woman she must have been a monster.

He drifts into fantasy... with the Whackhammer, a giant Valkyrie-type monster looking like you-know-who, wreaking havoc in Megalopolis. Whackhammer's Mega-Nasty breath forms green clouds that cause normally nice people to become ill-mannered grumps. Quailman and Quaildog track the Whackhammer to her lair where they discover her listlessly playing badminton by herself. Quailman realizes that the monster isn't mean, just lonely. The Quail Team play badminton with her, and introduce her to others in Megalopolis, changing her attitude completely. Back in reality, Doug returns to Maturing Meadows. This time, he is able to make friends with Mrs. Whackhammer when he finds they share a common interest - Rudolph Bluff, whom she knew personally. Mrs. Whackhammer gives Doug personal insights that help him to write his report. Later, she comes to his classroom and shares her memories of long ago.

Airdate: 11/24/98

JUDY'S BIG ADMISSION (EP. #DD-38)

KID ISSUE: Confidence in one's worth, when others put you down.

WHAT DOUG LEARNS: You have to believe in yourself and your own ability even when it seems nobody else does.

While her classmates at the Moody School are applying to all the colleges they can, Judy is so confident of her talent that she applies only to the prestigious Vole University. For her audition piece she prepares a pretentious commentary on rebirth that includes an enormous egg and butterfly wings. But her plans for her weekend at Vole are hindered slightly when her parents make her bring Doug along. Depressed because he hasn't heard about his entry in a comic book art contest, Doug doesn't want to go any more than with Judy wants him to, but they have no choice. Upon arrival at Vole, Judy instructs Doug to carry all her things to her dorm room, then hurries off to her audition, which she assumes will be devastatingly brilliant. But to her shock, the school administrators abruptly end her audition after only three words and reject her application immediately.

Judy is inconsolable until she gets a message that the Dean wants to see her. She charges off gleefully, convinced that the board members have changed their minds. Her glee turns to horror, though, when she learns that she's being admitted to Vole on the basis of her *drawings*, or rather, Doug's drawings that somehow got mixed in with her application package. Desperate for any opportunity to enroll, Judy pretends that she drew the comics. Meanwhile, Doug hears that he lost the comic book contest. When Judy finds out that he is doubting his own artistic talent she realizes that she can no longer keep up the charade. Judy admits to the Dean that the drawings were Doug's.

Doug, in turn, convinces the board to let Judy audition again - fully this time. Judy's second audition goes perfectly and the Vole administration admits her.

Airdate: 11/25/98

JUDY, JUDY, JUDY! (EP. #28) – (REPEAT)
(see 10/05/98 above)

Airdate: 11/26/98

DOUGAPALOOZA (EP. #DD-29) – (REPEAT)
(see 10/06/98 above)

Airdate: 11/27/98

DOUG'S BIG COMEBACK (EP. #DD-9) – (REPEAT)
(see 10/07/98 above)

Warner Bros.' *Histeria*™
Statement of Educational Mission
as prepared by Miki Baumgarten, PhD.
for Warner Bros. Television Animation

Target Audience:

The target audience for this series is made up of six to twelve year-old boys and girls across a wide spectrum of socio-economic, racial and ethnic classifications. Materials will anchor in the center of the age range, thus challenging younger viewers and reinforcing learning for older viewers.

Overall Educational Objective and Rationale:

Above all, *Histeria* is intended to spark an interest in and love of history in the minds and hearts of young viewers.

In an effort to prepare youngsters to take a functional role in society, today's schools are placing a heavy emphasis on the teaching of basic skills -- reading, writing, mathematics, and elementary science. Insufficient time and energy is commonly spent on other core school subjects, including history, literature, social sciences, art, and music. Only especially motivated and advanced students are likely to achieve a sufficient breadth and depth of historical knowledge in a contemporary school setting.

A thorough knowledge of history, nevertheless, is vital for many reasons. Among other things, historical knowledge can give youngsters a sense of where they came from and who they are, thereby enhancing their self-acceptance and self-esteem. By analyzing past motivations, actions, and their results, youngsters can gain a basis for present-day performance and decision-making.

Historical knowledge can also be a source of enjoyment, inspiration, and general enlightenment. By combining facts and comedy, *Histeria* is intended to keep history alive, supply youngsters with a portion of the historical frame of reference missing in the schools, and challenge them to proceed with future learning.

Educational Format:

The learning objective and goals are fully integrated with the story-lines, characters and the historical settings dealt with in *Histeria*. In this way, new knowledge and learning skills become part of the overall fun of the series.

Educational Goals:

- To bring viewers an awareness of and appreciation for history and historical topics.
- To increase viewers' core historical knowledge base -- including fact-based knowledge and generalized knowledge of historical trends, themes, and movements. Series episodes deal with a wide range of historical topics and subtopics, including: American History, World History, Political History, Scientific History, Ancient History, Art History, Music History, and more.
- To enhance viewers knowledge and understanding of different ethnic, religious, geographical, cultural and gender-based groups throughout history and in modern times, in order to increase tolerance and promote diversity.
- To enhance viewers' vital "learning to learn" skills, including, questioning, observation, and fact finding -- useful for historical investigation as well as investigation into other content areas.
- To help viewers learn to exercise logic, judgment and analysis in order to assess the veracity and worth of new historical knowledge presented.

Executive Producer/Created by - Tom Ruegger
Producer - Bob Doucette
Co-Producer/Story Editor - Mark Seidenberg
Educational Consultant - Miki Baumgarten, PhD.

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EPISODE TITLE: HISTERIA! SNEAK PEEK!

SHOW #1A

AIR DATE: September 12, 1998

The sketches include:

"Big Fatzilla Baby"

LOGLINE: A giant BIG FAT BABY stomps through a city in this parody of the movie trailer for "Godzilla".

"Go Fly A Kite"

LOGLINE: Famous inventor and statesman BENJAMIN FRANKLIN meets the kids of "Histeria!" when their kite gets stuck on his roof. Although Ben tries to get the kids to leave his house, the kids actually help him come up with some of his most famous quotations and inventions.

SYNOPSIS: In this sketch, famous inventor and statesman Benjamin Franklin meets up with the kids of "Histeria!" when their kite gets stuck on his roof. Ben just wants Lucky Bob, Cho-Cho, Toast, Big Fat Baby, Loud Kiddington and Froggo to leave -- he has been up all night trying to come with clever sayings for his latest book, "Poor Richard's Almanack". But the kids are determined to get their kite back.

During their brief stay at Ben's house, the kids actually help him come up with ideas for his famous inventions (like bifocals and the Franklin stove) and with quotations for his new book.

Lucky Bob proves to be a resourceful hero when he successfully retrieves the kite and uses Ben's doorkey as part of the kite's tail. During a sudden thunderstorm, Ben tries to get his key back -- and when he grabs the kite away from Lucky Bob, a bolt of lightning surges down the string, zapping the famous inventor. In the end, the happy kids get their kite back -- and Ben Franklin finally discovers that lightning is made of electricity.

EPISODE TITLE: INVENTORS HALL OF FAME - PART ONE

SHOW #2

AIR DATE: September 14, 1998

"The Fame of Philo Farnsworth"

LOGLINE: THE KID CHORUS sings a song about Philo Farnsworth, one of the early pioneers who developed television.

"Pa Bell: Part One"

LOGLINE: FATHER TIME (playing Rod Serling) presents "The Telephone Zone". After ALEXANDER GRAHAM BELL invents the telephone, he wakes up the next day to find himself faced with all of the modern trappings of telephones as we know them today.

"Edison Unplugged"

LOGLINE: The Histeria kids visit THOMAS EDISON in his lab and help him come up with the idea of the incandescent light bulb.

"Ask Me If I Care"

LOGLINE: On his very own talk show, TOAST interviews ROBERT J. OPPENHEIMER, one of the scientists who developed the first atom bomb. When Oppenheimer fails to interest the laid back Toast, the teen pulls a lever and sends the famous scientist flying over the horizon.

"Pa Bell: Part Two"

LOGLINE: In this second installment of "The Telephone Zone", ALEXANDER GRAHAM BELL tries to find his assistant Watson, and is exasperated by a car phone, a phone booth and disembodied phone operators. Bell continues to go mad!

"Time for Mr. Smartypants: Thomas Crapper"

LOGLINE: The smartest man on earth, MR. SMARTYPANTS pulls a toilet out of his pants and presents us with the man who helped develop the toilet, THOMAS CRAPPER. But LYDIA KARAOKE, Network Censor, is upset that Mr. Smartypants is using the word "crapper" -- and she's not too happy about him digging around in his pants either.

"Pa Bell: Part Two"

LOGLINE: In this third and final installment of "The Telephone Zone", ALEXANDER GRAHAM BELL fails to find his assistant Watson. Instead he finds an answering machine and ends up in a mental institution.

EPISODE TITLE: THE U.S. CIVIL WAR -- PART ONE

SHOW #3

AIR DATE: September 15, 1998

The sketches include:

"Backstage Abe"

LOGLINE: We see the hustle and bustle of the Histeria cast as they help ABE LINCOLN get ready to host today's episode of Histeria!

"Abe's Monologue"

LOGLINE: ABE LINCOLN proves to be a funny stand-up comic as he welcomes the audience to the Civil War.

"The Hits of the '60's!"

LOGLINE: In the style of modern-day commercials for classic rock and roll tunes, FATHER TIME and MISS INFORMATION host an upbeat commercial for the Hits of the 1860's which include many famous battles and dates of the Civil War.

"The Shot Heard 'Round the World"

LOGLINE: LOUD KIDDINGTON does a dramatic re-enactment of the first battle of the American Revolutionary War at the Battle of Lexington on April 19th, 1775.

"Abefeld"

LOGLINE: In a parody of "Seinfeld", ABE LINCOLN is the star of his own Civil War sitcom which includes his friends, GEORGE B. McCLELLAN, Commander-in-Chief of the Union troops (playing the part of George), and ALAN PINKERTON, chief detective of McClellan's army (playing the part of Kramer). Abe's nemesis, JEFFERSON DAVIS, President of the Confederacy (playing the part of Newman), tries to attack Abe in his apartment -- and poor McClellan ends up getting the brunt of a cannon blast.

"Four Score"

LOGLINE: LOUD KIDDINGTON interrupts ABE LINCOLN as he delivers his famous Gettysburg Address. Loud doesn't understand the speech and insists that Abe use words that kids can understand.

"The Emancipation Proclamation Hoedown"

LOGLINE: THE KID CHORUS sings a spirited song about Abe Lincoln, the Civil War and the Emancipation Proclamation which helped to free the slaves.

"The Sign Off Closing"

LOGLINE: FATHER TIME gives us a wrap-up on the Civil War with the surrender of Confederate General Robert E. Lee on April 9th, 1865 at Appomattox Court House, Virginia.



MEMORANDUM

To: Station General Managers and Program Directors

From: Jenny Sanders

Date: January 5, 1999

Subject: 4th Quarter E/I Program Information

Attached is the first of a two-part FAX of the 4th Quarter 1998 WB TV Network Commercial Information and Educational Program report...



To: The WB Affiliate General Managers and Program Directors

From: Jenny Sanders

Date: January 5, 1999

Subject: 4th Quarter 1998 WB Television Network Commercial Information
And Educational Programs

WB Educational Programming

Attached is a list of 4th Quarter 1998 WB Children's Programming for your public files. Episodic descriptions of The WB's educational program entitled "*Histerial*" are also attached.

Certification

Attached is a Certification by The WB Network that all children's programs scheduled for broadcast during the fourth quarter of 1998 were formatted to comply with the commercial limits of the FCC rules implementing the Children's Television Act of 1990. Also, the "E/I" notation represents "core" educational programming on The WB that meet the FCC educational programming three (3) hour processing guideline.

Quarterly Confirmation

The number of minutes allotted for network and local commercials did not exceed the limits set forth in the FCC rules implementing the Children's Television Act of 1990. The number of commercial minutes for the fourth quarter of 1998 have been included in the broadcast formats forwarded to your station prior to each air date. The Certification and the Quarterly Confirmation are designed to furnish you with additional information concerning the commercial matter contained in the network's children's programs, and to enable you to more easily comply with the requirements of the Children's Television Act of 1990.

Please feel free to contact me if you have any questions or require additional information.

CERTIFICATION

The following is a list of all WB Television Network programs produced and broadcast for an audience of children twelve years old and younger that were scheduled for broadcast during the fourth quarter of 1998. This certifies that each of these programs were formatted to allow for no more than 10.5 minutes of commercial time per hour on weekends and 12 minutes of commercial time per hour on weekdays. The actual number of commercial minutes were included in the network traffic reports for the fourth quarter of 1998, which each affiliated station has received heretofore.

CHILDREN'S PROGRAMSWEEKDAY PROGRAMS

1. Program: Tiny Toon Adventures
Rating: TV-Y
Length: 30 minutes
2. Program: Animaniacs
Rating: TV-Y
Length: 30 minutes
3. Program: Bugs 'n' Daffy
Rating: TV-Y
Length: 30 minutes
4. Program: Pinky & The Brain
Rating: TV-Y
Length: 30 minutes
5. Program: Histeria
Rating: TV-Y E/I
Length: 30 minutes
6. Program: The New Batman/Superman Adventures
Rating: TV-Y7 FV
Length: 60 minutes

WEEKEND PROGRAMS

1. Program: The New Batman/Superman Adventures
Rating: TV-Y7 FV
Length: 60 minutes

2. Program: The New Batman/Superman Adventures
Rating: TV-Y7 FV
Length: 90 minutes
3. Program: Men in Black: The Series
Rating: TV-Y7 FV
Length: 30 minutes
4. Program: Invasion America
Rating: TV-Y7 FV
Length: 60 minutes
5. Program: Invasion America
Rating: TV-Y7 FV
Length: 30 minutes
6. Program: Brats of the Lost Nebula
Rating: TV-Y7 FV
Length: 30 minutes
7. Program: Pinky, Elmyra & The Brain
Rating: TV-Y
Length: 30 minutes
8. Program: The Sylvester & Tweety Mysteries
Rating: TV-Y
Length: 30 minutes
9. Program: The Sylvester & Tweety Mysteries
Rating: TV-Y
Length: 60 minutes
10. Program: Histeria
Rating: TV-Y E/I
Length: 30 minutes

Warner Bros.' *Histeria!*™
Statement of Educational Mission

as prepared by Miki Baumgarten, PhD.
for Warner Bros. Television Animation

Target Audience:

The target audience for this series is made up of six to twelve year-old boys and girls across a wide spectrum of socio-economic, racial and ethnic classifications. Materials will anchor in the center of the age range, thus challenging younger viewers and reinforcing learning for older viewers.

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Above all, *Histeria* is intended to spark an interest in and love of history in the minds and hearts of young viewers.

In an effort to prepare youngsters to take a functional role in society, today's schools are placing a heavy emphasis on the teaching of basic skills -- reading, writing, mathematics, and elementary science. Insufficient time and energy is commonly spent on other core school subjects, including history, literature, social sciences, art, and music. Only especially motivated and advanced students are likely to achieve a sufficient breadth and depth of historical knowledge in a contemporary school setting.

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Executive Producer/Created by - Tom Ruegger
Producer - Bob Doucette
Co-Producer/Story Editor - Mark Seidenberg
Educational Consultant - Miki Baumgarten, PhD.

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Warner Bros.' Histeria!

Please cross-reference with episodic program formats.

SHOW #1

385-235U Histeria Nite Live & Inventor's Opening

385-270B #2 Ben - Glass Houses

385-267J "Go Fly A Kite"

Famous inventor and statesman BENJAMIN FRANKLIN meets the kids of "Histeria!" when their kite gets stuck on his roof. Although Ben tries to get the kids to leave his house, the kids actually help him come up with some of his most famous quotations and inventions.

In this sketch, famous inventor and statesman Benjamin Franklin meets up with the kids of "Histeria!" when their kite gets stuck on his roof. Ben just wants Lucky Bob, Cho-Cho, Toast, Big Fat Baby, Loud Kiddington and Froggo to leave -- he has been up all night trying to come with clever sayings for his latest book, "Poor Richard's Almanack". But the kids are determined to get their kite back.

During their brief stay at Ben's house, the kids actually help him come up with ideas for his famous inventions (like bifocals and the Franklin stove) and with quotations for his new book.

Lucky Bob proves to be a resourceful hero when he successfully retrieves the kite and uses Ben's doorkey as part of the kite's tail. During a sudden thunderstorm, Ben tries to get his key back -- and when he grabs the kite away from Lucky Bob, a bolt of lightning surges down the string, zapping the famous inventor. In the end, the happy kids get their kite back -- and Ben Franklin finally discovers that lightning is made of electricity.

385-267N Dueling Inventors

385-270C #3 Ben - Cat Gloves

385-203B-1 Amazing Revolutions

385-270A #1: Ben - Early to Bed

385-203C - 1 The Mother of Invention

385-270D #4 Ben - Nail

385-267B "Nobel's Big Bang Theory"

LOUD KIDDINGTON performs a dramatic re-creation of the invention of dynamite -- BOOM!

385-203C-3 Inventors Closing

SHOW #1A (No longer in rotation)

HISTERIA! SNEAK PEEK!

385-235T

"Big Fatzilla Baby"

A giant BIG FAT BABY stomps through a city in this parody of the movie trailer for "Godzilla".

385-235P

Histeria! MAIN TITLE

385-267I

"Go Fly A Kite"

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385-207C-3"Big Blunders: A Viking Funeral"

SARAH COOPERSMITH-FITZWARREN-GOLDENHEIMER-STEIN takes us to a genuine Viking funeral and shows us one which went awry.

Sarah Coopersmith-Fitzwarren-Goldenheimer-Stein takes us to a genuine Viking funeral. She explains that the wealthiest Viking warriors and their most treasured possessions were placed on a burial ship and burned at sea. In this segment we see one Viking funeral which went awry. ERIC THE RED, who is very much alive, is upset because a pair of Vikings (played by FATHER TIME and the WORLD'S OLDEST WOMAN) are about to send him off to sea due to an error in the original order which says that Eric is deceased. Despite his protests, Eric is unable to convince the Vikings or his own wife about the mistake. In the end, Eric is saved -- but his worldly possessions go up in flame, making this incident a big blunder!

385-201C"The Shot Heard 'Round the World"

LOUD KIDDINGTON does a dramatic re-enactment of the first battle of the American Revolutionary War at the Battle of Lexington on April 19th, 1775.

385-207C "On the Beach"

It's World War II, and PEPPER MILLS interviews General DWIGHT D. EISENHOWER during the Allied invasion of Nazi-occupied Europe on June 6th, 1944. Eisenhower, of course, isn't too happy about this interruption -- he's trying to win a war!

385-216A-3"The Wisdom of King Solomon"

The third and last King of Israel, KING SOLOMON (played by FATHER TIME) is the Groucho Marx-like host of a game show called "The Wisdom of Solomon". In this sketch he tries to find out the identity of BIG FAT BABY's mother. When the two female contestants both deny even knowing the baby, King Solomon, as the head of state, ends up with the spirited tyke.

SHOW #1B**"Sneak Peak"**385-235T"Big Fatzilla Baby"

A giant BIG FAT BABY stomps through a city in this parody of the movie trailer for "Godzilla".

385-235P**MAIN TITLE: Histeria March (Short)**385-267I"Go Fly A Kite"

Famous inventor and statesman BENJAMIN FRANKLIN meets the kids of "Histeria!" when their kite gets stuck on his roof. Although Ben tries to get the kids to leave his house, the kids actually help him come up with some of his most famous quotations and inventions.

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385-267B "Nobel's Big Bang Theory"

385-267G "On the Beach"

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SHOW #2

INVENTORS HALL OF FAME - PART ONE

385-235G MAIN TITLE: It's Called Histeria!

385-203A-1 "The Fame of Philo Farnsworth"

THE KID CHORUS sings a song about Philo Farnsworth, one of the early pioneers who developed television.

385-203A-2 "Pa Bell: Part One"

FATHER TIME (playing Rod Serling) presents "The Telephone Zone". After ALEXANDER GRAHAM BELL invents the telephone, he wakes up the next day to find himself faced with all of the modern trappings of telephones as we know them today.

385-267Q "Edison Unplugged"

The Histeria kids visit THOMAS EDISON in his lab and help him come up with the idea of the incandescent light bulb.

385-267K "Ask Me If I Care"

On his very own talk show, TOAST interviews ROBERT J. OPPENHEIMER, one of the scientists who developed the first atom bomb. When Oppenheimer fails to interest the laid back Toast, the teen pulls a lever and sends the famous scientist flying over the horizon.

385-203B "Pa Bell: Part Two"

In this second installment of "The Telephone Zone", ALEXANDER GRAHAM BELL tries to find his assistant Watson, and is exasperated by a car phone, a phone booth and disembodied phone operators. Bell continues to go mad!

385-216 "Time for Mr. Smartypants: Thomas Crapper"

The smartest man on earth, MR. SMARTYPANTS pulls a toilet out of his pants and presents us with the man who helped develop the toilet, THOMAS CRAPPER. But LYDIA KARAOKE, Network Censor, is upset that Mr. Smartypants is using the word "crapper" -- and she's not too happy about him digging around in his pants either.

385-203C "Pa Bell: Part Three"

In this third and final installment of "The Telephone Zone", ALEXANDER GRAHAM BELL fails to find his assistant Watson. Instead he finds an answering machine and ends up in a mental institution.

SHOW #3

THE U.S. CIVIL WAR -- PART ONE

385-205A "Backstage Abe"

We see the hustle and bustle of the Histeria cast as they help ABE LINCOLN get ready to host today's episode of Histeria!

985-235P MAIN TITLE: Histeria March (Short)

385-205A "Abe's Monologue"

ABE LINCOLN proves to be a funny stand-up comic as he welcomes the audience to the Civil War.

385-267X "The Hits of the '60's!"

In the style of modern-day commercials for classic rock and roll tunes, FATHER TIME and MISS INFORMATION host an upbeat commercial for the Hits of the 1860's which include many famous battles and dates of the Civil War.

385-206-J "AbeSeinfeld"

In a parody of "Seinfeld", ABE LINCOLN is the star of his own Civil War sitcom which includes his friends, GEORGE B. McCLELLAN, Commander-in-Chief of the Union troops (playing the part of George), and ALAN PINKERTON, chief detective of McClellan's army (playing the part of Kramer). Abe's nemesis, JEFFERSON DAVIS, President of the Confederacy (playing the part of Newman), tries to attack Abe in his apartment -- and poor McClellan ends up getting the brunt of a cannon blast.

385-206B-3 "Four Score"

LOUD KIDDINGTON interrupts ABE LINCOLN as he delivers his famous Gettysburg Address. Loud doesn't understand the speech and insists that Abe use words that kids can understand.

385-206-J "The Emancipation Proclamation Hoedown"

THE KID CHORUS sings a spirited song about Abe Lincoln, the Civil War and the Emancipation Proclamation which helped to free the slaves.

385-206C-2 "The Sign Off Closing"

FATHER TIME gives us a wrap-up on the Civil War with the surrender of Confederate General Robert E. Lee on April 9th, 1865 at Appomattox Court House, Virginia.

SHOW # 4**THE ATTACK OF THE VIKINGS****385208A-1 Opening**

385-235C MAIN TITLE: It's Called Histeria!

385-208A-2 "I'm Liking Being A Viking"

LEIF ERIKSSON and THE KID CHORUS sing a rap song about the Vikings.

385-208A-3 "The Boat Sketch"

SVEN CHATTERSON (played by CHIT CHATTERSON) tries to sell a ship to IVAR THE BONELESS, a Viking who is planning to pillage England. Ivar wants a fierce-looking figurehead for his ship, but he isn't too happy with the ones Sven is offering since they look like kitty cats and puppy dogs.

385-208B-1 "Surprise"

After a Viking raid on a monastery during a bingo game played by monks and nuns, we see a Viking raid on a ship at sea. A woman, CATTY-LEE OF GIFFORD, is taken hostage and held for ransom. But the super-exuberant woman won't stop singing and talking, and she soon drives the Vikings nuts. Giving up the ransom, the Vikings hurriedly return her to her husband.

385-208C-1 "Don't See It"

LOUD KIDDINGTON plays BJARNI HERJOLFSSON, the first European to set eyes on the eastern coast of what is now North America. On a sailing Viking warship Loud calls out "DON'T SEE IT!" whenever he stops seeing land. Unfortunately for the Vikings, his loud voice continually wakes them from their blissful sleep. In this sketch, Bjarni is also interviewed by Bill Straitman on the talk show "Meet the Vikings".

385-208C-3 "Valhalla Cantina and Grill"

LEIF ERIKSSON and ERIC THE RED host a commercial touting the wonders of Valhalla, the legendary resting place of dead Vikings who party all night long for eternity!

385-208C-4 "Closing: To the Stars and Beyond"

FATHER TIME wraps up the half hour with a mention of the modern-day space probe named after the Vikings, Viking I which was launched from Cape Canaveral in 1975.

SHOW #5**HISTERIA! THE WILD WEST**

385-235P MAIN TITLE: The Histeria! March (Short Version)

385-213A-1 "Billie, the Kiddies' Show Opening"

BILLIE THE KID breaks out of jail (which is guarded by SHERIFF PAT GARRET) to start his hosting duties for the Wild West Show.

385-213A-2 "The Gold Rush Song"

The Kid Chorus sings a song about the 1849 Gold Rush after gold was discovered at Sutter's Saw Mill in Coloma Valley, California.

385-213-1 "Indian Givers"

GENERAL GEORGE ARMSTRONG CUSTER, renown Indian fighter, hosts a game show which demonstrates how treaties signed by the Indian tribes and the American government were frequently changed, ignored and broken by the government. The contestants include SITTING BULL, CHIEF JOSEPH and GERONIMO. In the end, Custer is chased by hundreds of Indians who refuse to surrender peacefully and let settlers take over their land.

385-213B-2 "Meet The Earps"

FATHER TIME presents the famous EARP BROTHERS, Virgil, Wyatt and Morgan who helped keep law and order intact in Tombstone, Arizona in 1881. However, on Histeria, the Earp Brothers, played by LOUD KID, FROGGO and TOAST, illustrate their famous name by burping!

385-213B-3 "Miss Information and Company: Doc Holliday"

MISS INFORMATION interviews famous gunslinger and frontier dentist, DOC HOLLIDAY. Miss Info drives Doc nuts with her inane questions and her insistence that he call her "Ma'am".

385-213C-1 "Pony Express"

BILLY THE KID presents a commercial spoof on the Pony Express, the "speedy" mail service between Missouri and California in 1860. Unlike our modern day Federal Express, the Pony Express promises to deliver mail in ten days!

385-213C-2 "Pony Express Tag"

BILLY THE KID explains that in 1861, overland telegraph connections made communication easier and put the Pony Express out of business -- much to the satisfaction of A PONY EXPRESS HORSE who's glad that he doesn't have to work anymore.

385-213C-3 "Home On the Range with Bill Straitman"
BILL STRAITMAN interviews famous buffalo hunter BUFFALO BILL CODY who is surprised to learn that in the 20th century over 35,000 buffalo live throughout the U.S. and Canada. He's also surprised when HUNDREDS OF BUFFALO appear and chase after him!

385-213C-5 "Wild West -- Show Closing"
Back in the hands of SHERIFF PAT GARRET, BILLY THE KID wraps up the Wild West Show -- before the stone letters of a falling Histeria logo flatten him.

SHOW #6

THE AMERICAN REVOLUTION -- PART ONE

385-235P MAIN TITLE: The Histeria! March (Short Version)

385-202A-1 "Stand Up George: Opening"
Live from Mt. Vernon, Virginia, host GEORGE WASHINGTON opens today's show on the American Revolution. He's exasperated by MISS INFORMATION who thinks George was named after the Washington Monument, and he's annoyed by PEPPER who's upset that he's not Michael Jackson.

385-202A-2 "'Twas the Night Before Trenton"
In a spoof of "'Twas the Night Before Christmas", GEORGE WASHINGTON and members of the Histeria cast tell the story of Washington's surprise attack on the Hessians on December 24, 1776 in Trenton, New Jersey.

385-202B-1 "The Showdown at Yorktown" -- Part One"
The last battle of the American Revolutionary War on September 28, 1781, is played like a football game announced by sportscasters JOHN MADDOG and PAT SOMERSAULT. GEORGE WASHINGTON is the captain of the American Patriots, and GENERAL CORNWALLIS is the captain of the British Redcoats.

385-202B-2 "Pitcher This"
The story of MOLLY PITCHER, a woman who brought fresh water to her husband and his artillery crew during the Battle of Monmouth is seen in this commercial spoof in which Molly pitches "Water, the revolutionary refreshment!"

385-202C-1 "The Showdown at Yorktown" -- Part 'Two"
The battle begins with the kick-off -- and despite the strong British defense, FETCH helps win the game for the American Patriots when he delivers a cannonball to the British Redcoats, ending General Cornwallis' attack with a bang.

385-202C-2 "The Year 1781 And Closing"
GEORGE and MARTHA WASHINGTON, with assistance from other members of the Histeria cast, present other events that were happening around the world in 1781, then they sign off for today's show.

SHOW # 7

"MORE EXPLORERS"

"More Explorers: Opening"

Famous explorer MAGELLAN and the Histeria cast introduce today's show on "More Explorers".

"Confucius Group: Explorers"

On his talk show, CONFUCIUS asks the burning question of the day -- where should he go on vacation? His guests include famous explorers AMERIGO VESPUCCI, ADMIRAL RICHARD BYRD and VASCO NUNEZ BALBOA. Each guest gives his opinion -- until A VIKING HORDE interrupts and chases everyone off the set!

"Big Blunders: A Viking Funeral"

SARAH COOPERSMITH-FITZWARREN-GOLDENHEIMER-STEIN takes us to a genuine Viking funeral which goes awry when it turns out the "deceased" is still alive! In the end, the poor Viking is saved -- but all of his worldly possessions go up in flame, making this incident a big blunder!

"The Discoverer Card: Admiral Richard Byrd"

ADMIRAL RICHARD BYRD, the explorer who led expeditions to the North and South Poles in the 1930's, does a commercial pitch for a credit card called "The Discoverer Card". Unfortunately for the Admiral, PENGUINS in the Arctic Tundra don't accept credit cards and they quickly show him their displeasure by attacking him.

"The Bermudez Triangle"

FATHER TIME hosts a Twilight Zone-like sketch in which JUAN DE BERMUDEZ, famous Spanish navigator, takes us to the famous Bermuda Islands and the eerie Bermuda Triangle where ships, planes and passengers have mysteriously disappeared. We learn another reason why the Triangle is so creepy -- that's where Bermuda shorts come from!

"Name That Sword"

BILL STRAITMAN interviews HAKON THE GOOD, King of Norway during the 10th century and one of the great Viking leaders and warriors. We learn that Vikings used to name their swords, and Hakon introduces his own collection of swords by doing the "voices" of each one. Unfortunately, the swords "argue" with each other, ending in a huge show-stopping brawl.

"The Discoverer Card: Marco Polo"

MARCO POLO, the explorer who traveled to China in the 13th century, pitches a commercial for "The Discoverer Card". He explains that not only is the card good for his personal traveling expenses, it's great for planning trips for annoying friends and relatives he wants to get rid of!

"Niagara Falls"

CHARITY introduces LOUIS HENNEPIN, the Belgian explorer who discovered Niagara Falls in 1679. She also presents ANNE EDSON TAYLOR, a schoolteacher from Michigan who was the first person to survive going over the falls in a barrel!

"Big Blunders: Montezuma"

SARAH COOPERSMITH-FITZWARREN-GOLDENHEIMER-STEIN presents the big blunder the great Aztec ruler MONTEZUMA made when he allowed greedy conquistadors led by Spanish HERNAN CORTEZ to visit his city. Unfortunately for Montezuma, Cortez and his men invaded Tenochitlan in 1519 and ransacked all the gold, spelling the end of the great Aztec Empire and the rest of Mesoamerica.

"More Explorers: Closing"

Various famous explorers and the Histeria cast sign off for today's show on "More Explorers".

SHOW # 7A (No longer in rotation)**385-235G Histeria! MAIN TITLE****HISTERIA! SHOWCASE****385-267H "Get On the Columbus"**

In 1492, CHRISTOPHER COLUMBUS sailed the ocean blue to explore a new route to the Spice Islands. However, Columbus' zany crew is made up of the Histeria kids (TOAST, FROGGO, LUCKY BOB, LOUD KID, CHARITY, CHO-CHO, AKA PELLA and BIG FAT BABY) -- and the trip is not exactly smooth sailing. But with a little help from his new friends, Columbus finds America -- even though the Indians didn't know it was missing!

385-214B-1 "Name Thy Cure"

On the game show called "Name Thy Cure" (hosted by SAMMY MELMAN), contestants (played by TOAST, WORLD'S OLDEST WOMAN and MISS INFORMATION) answer questions about various medical remedies used during the 16th century in England during the Tudors' reign.

385-267B "Nobel's Big Bang Theory"

LOUD KIDDINGTON performs a dramatic re-creation of the invention of dynamite -- BOOM!

385-208C-2 "Name That Sword"

BILL STRAITMAN interviews HAKON THE GOOD, King of Norway during the 10th century and one of the great Viking leaders and warriors. We learn that Vikings used to name their swords, and Hakon introduces his own collection of swords by doing the "voices" of each one. Unfortunately, the swords "argue" with each other, ending up in a huge show-stopping brawl.

385-210C-2 "The Invasion Song"

NAPOLEON and THE KID CHORUS sing a song showing that throughout time many countries have fought wars with each other. This song asks the question: "Can't we all just get along?" The answer is simple (as heard in the lyrics) -- "Give a chance to the olive branch and try a hug and kiss, Let's all be one big family!"

SHOW # 8**"THE KNOW IT ALLS"**

385-204A-1 "Nostradamus Opening"

NOSTRADAMUS, the 16th century soothsayer from France, hosts today's show which features some of the great thinkers of all time -- and he tells us about his greatest "predications".

385-204A-3 "The Chicken Or The Egg"

CONFUCIUS, the great Chinese philosopher and teacher, hosts his own show, "The Confucius Group". Today's topic is "Which came first, the Chicken or the Egg?". The panel, which includes THE WORLD'S OLDEST WOMAN, PLATO, CHARLES DARWIN and NELSON MANDELA, try their best to answer the question.

Surprise guests, the EGG and the CHICKEN, appear and also add their two cents. However, the discussion heats up when Confucius decides that they both go first -- into a nice stir-fry!

385-267A "Mental Block"

The Histeria kids help philosopher RENE DESCARTES come up with his famous axiom, "I think, therefore I am."

Famous philosopher RENE DESCARTES is trying to come up a single brilliant statement that will distinguish him as the Founder of Modern Philosophy. However, his concentration is broken by a series of interruptions, thanks to the Histeria kids who each come by to visit. CHO-CHO and LUCKY BOB try to sell magazines, TOAST delivers a pizza, PEPPER wants his autograph, FROGGO wants to borrow something, FETCH wants to play catch, and BIG FAT BABY needs a diaper change. Finally, the kids' antics actually help Descartes come up with his famous axiom, "I think, therefore I am."

385-204-B "Matching Wits"

NOSTRADAMUS hosts a Dating Game-styled show in which MISS INFORMATION plays for a date with one of the greatest thinkers in the world. After rejecting THOMAS EDISON, PYTHAGORAS, PLATO, BEN FRANKLIN, ARISTOTLE, SIGMUND FREUD and COPERNICUS, Miss Info finally chooses MR. SMARTYPANTS who proves himself to be the smartest man who ever lived!

385-204C-2 "Closing"

In this wrap-up to the "Know-It-Alls", NOSTRADAMUS demonstrates his mental powers with an amazing trick.

SHOW #9**385-235G Histeria! MAIN TITLE****"THE RENAISSANCE"****385-211A-1 "Show Teaser"**

In this brief introduction to "The Renaissance", the Histeria cast explains how life was harsh in the Dark and Middle Ages. By the 15th and 16th centuries, scholars traveled through Europe and spread their knowledge, helping to influence what is now known as the Renaissance.

385-211A-2 "Opening with Madrigal"

Famous artist and inventor, LEONARDO DA VINCI, is introduced as the host of the Renaissance half-hour -- and the KID CHORUS sings a song about how the Renaissance brought Europe out of the Dark Ages.

385-235G "Renaissance Man"

In a parody of a superhero show, this sketch presents LEONARDO DA VINCI as "Renaissance Man", a courageous crime fighter who uses his intelligence and art to defeat evil in the form of a runaway lion, a damsel in distress and a gang of toughs.

385-211B-2 "Art Attack"

MISS INFORMATION and SISTER WINDBAG take us on a museum tour of great Renaissance art. However, network censor LYDIA KARAOKE interrupts the tour when she tries to cover up the nude paintings. In defense of the art, Sister Windbag goes one-on-one with Lydia, ending up with a genuine "art attack".

385-211C-1 "Martin Luther's Top 95 List"

In 1517, MARTIN LUTHER, a religious scholar from Germany published 95 theses or statements which opposed some of the customs of the Roman Catholic Church -- and in this sketch, DAVID LETTERMAN tells us the Top Five changes that didn't make Martin Luther's list.

385-211B-3 "The Prince"

NICOLLO MACHIAVELLI, famous Italian political philosopher gives a commercial pitch for his new book, "The Prince", which claims to help a person get political power by any means necessary.

385-211C-2 "Armada Fireships"

In 1588, KING PHILIP THE SECOND of Spain needed a huge fleet of warships to invade England to make the English convert to Catholicism. In response, an ENGLISH ADMIRAL tries out several different types of ships to defeat the invincible Spanish Armada -- from ships made out of cheese to ships made out of water -- but none of them are successful. Finally the Admiral takes TOAST's suggestion for fireships, small boats full of burning materials, and the English Navy finally defeated the Armada, establishing themselves as the strongest naval power in the world.

385-211C-3 "Closing"

In this wrap-up to the Renaissance half-hour, the LEONARDO DA VINCI and the Histeria cast tell us about other events that happened during the years of the Renaissance.

SHOW #10**"THE U.S. CIVIL WAR -- PART TWO"****385-235G MAIN TITLE: It's called Histeria!****385-206A "Abe Intro for Show #6"**

The Histeria cast introduces the host for today's show, ABRAHAM LINCOLN, by presenting facts about his life. Then Abe tells jokes like a stand-up comic as he introduces his wife, MARY TODD LINCOLN and announces today's theme, "The Return of the American Civil War".

385-205-2 "The Seceding Bunch"

The KID CHORUS sings a song about the Southern states which seceded from the Union, thus marking the beginning of the Civil War.

385-205-2 "The Un-Civil War"

In a Family Feud-styled game show, LYDIA KARAOKE hosts a game show pitting the North (led by ABRAHAM LINCOLN) against the South (led by JEFFERSON DAVIS). The challenge is to name the reasons for the Civil War. In the end, Abe and his team win the game -- but the battle rages on when the South rises up against the North.

385-206A-3 "Johnny Shiloh, Drummer Boy"

THE KID CHORUS sings a song about Johnny Shiloh, the Civil War's most famous drummer boy who was only nine years old.

385-205C-1 "Dear Phineas"

In a parody of Ken Burns' documentary on the Civil War, FATHER TIME helps narrate a fabricated story about a troop of Union soldiers which endured great hardships during the Civil War.

385-206B-2A "Abe's Tall and Geeky -- Part 1"

ABE LINCOLN gives a commercial pitch for "Abe's Tall and Geeky Shop", a store that specializes in suits for men who are similiar to Abe, the tall and the geeky.

385-267V "Full Speed Ahead"

In 1864, UNION ADMIRAL DAVID FARRAGUT sailed through the mine-filled Mobile Bay, Alabama, when he uttered those famous words: "Damn the torpedos! Full speed ahead!" However, Network Censor LYDIA KARAOKE attempts to change Farragut's "questionable" language by suggesting he try other words. Instead, the Admiral sends Lydia out on a scouting mission for explosive mines -- and she finds one -- BOOM!

385-206B-2B "Abe's Tall and Geeky -- Part Two"

ABE LINCOLN finishes up his commercial pitch for "Abe's Tall and Geeky Shop" including all of the free bonuses customers get with their purchase of a suit.

SHOW #11**"REALLY OLDIES BUT GOODIES"****385-219A-1 "Opening"**

The KID CHORUS, introduced as the Histeria Greek Chorus, sings a song introducing today's theme, Ancient Civilizations.

385-235G MAIN TITLE: It's called Histeria!**385-219A-2 "Sumerian Alphabet"**

FATHER TIME, playing a teacher, explains cunieform (the system of writing with pictographs used by the ancient Sumerians) to his class of Histerian kids. Father Time then asks the kids to sing the

Sumerian Alphabet Song. Unfortunately, there are more than 600 cunieform pictograph signs, and the kids aren't too happy about singing!

285-219B-1 "Mummy Song"

The KID CHORUS sings a short song about the Egyptian mummies who are buried inside the pyramids.

385-219B-2 "Crazy Ahmed's"

CRAZY AHMED (played by CHIT CHATTERSON) does a commercial pitch for mummification, in which the whole process is explained step-by-step.

385-221-1 "Egyptian Cats -- The Musical"

FATHER TIME, FROGGO and CHARITY explain how ancient Egyptians worshipped cats as sacred animals. Then, live from the Great Sphinx at Giza, Histeria presents "Egyptian Cats" which features a chorus of MUMMIFIED CATS who screech at the top of their lungs!

385-219B-4 "The Great Egyptian Pyramid"

DICK CLARK KANKHAMON (played by SAMMY MELMAN) hosts a game show (resembling "The \$10,000 Pyramid") in which contestants PEPPER, CLEOPATRA (played by the WORLD'S OLDEST WOMAN), MARC ANTONY and a HORSE pick categories and answer questions about ancient Egypt.

385-219C-3 "We've Been Slaving On The Pyramid"

The KID CHORUS sings a short song (to the tune of "I've Been Working On The Railroad") about how difficult it is to build a pyramid.

385-219C-4 "Egyptian Headache Commercial"

MISS INFORMATION pitches a commercial touting the benefits of trepanation, the ancient Egyptian medicinal practice of drilling a hole in one's skull to dispel evil spirits.

385-219C-1 "One and Only Alexander"

The KID CHORUS sings a short song about the teenage Greek commander, ALEXANDER THE GREAT.

385-219C-2 "On The Road To Alexandria"

In this brief sketch between TOAST and WORLD'S OLDEST WOMAN, we learn that ALEXANDER THE GREAT conquered Persia, created an empire that stretched from Greece to India, and named 17 cities after himself.

385-219C-5 "Easter Buddy's Island"

THE KID CHORUS sings a song about the strange 40 foot, 10 ton Moai Statues on Easter Island, a tiny volcanic island off of Chile's coast, which was discovered by Dutch explorer Jacob Roggeveen in 1722. The huge MOAI STATUES also join in the chorus.

385-219C-6 "Closing"

The KID CHORUS sings a brief song in this wrap-up to the half-hour show on Ancient Civilizations.

SHOW #12**"THE AMERICAN REVOLUTION -- PART TWO"****385-201A-1 "American Revolution Opening"**

The Histeria cast introduces today's theme, the American Revolution.

385-235G MAIN TITLE: It's called Histeria!**385-201A-2 "George and Martha Song"**

GEORGE and MARTHA WASHINGTON sing "I Can't Tell A Lie" in which Martha corrects her husband on some of his statements about himself.

385-201B-2 "George Washington, Denture Wearer"

In a commercial, GEORGE WASHINGTON explains that he has worn several types of false teeth, and he tries to sell us "Pachydents", the Choppers of Champions, false teeth made from the tusks of elephants. Unfortunately, the elephants aren't too happy about this product and they make their complaint known to George.

385-201B-1 "The Splash Heard 'Round the World"

The Boston Tea Party is depicted by various Histeria cast members who are assisted by American revolutionaries PAUL REVERE, SAM ADAMS and LENDALL PITTS. A BRITISH GENERAL, hearing of the tea party, tries to get a spot of tea from Sam Adams,

but he soon finds out that all of the tea has already been tossed into the harbor.

385-201C-1 "The Shot Heard 'Round the World"

LOUD KIDDINGTON does a dramatic re-enactment of the first battle of the American Revolutionary War at the Battle of Lexington on April 19, 1775.

385-201C-2 "Midnight Line"

FRED MOPPEL hosts a talk show in which he debunks Henry Wadsworth Longfellow's poem, "The Midnight Ride of Paul Revere".

FRED MOPPEL hosts a talk show in which he debunks Henry Wadsworth Longfellow's poem, "The Midnight Ride of Paul Revere". PAUL REVERE tries to defend himself as a hero, but Revere's own horse testifies against him, accusing Revere of garbling the message, "The British are coming!". THE BRITISH REDCOATS appear on the show to explain that they easily arrested Revere before he actually finished his ride. Unsung heroes WILLIAM DAWES and DR. SAMUEL PRESCOT also show up to announce that Revere did not make the ride alone. In fact, Dawes and Prescott pitched in and helped warn the Minutemen that the British were coming. Finally, Revere accuses poet HENRY WADSWORTH LONGFELLOW for getting him into this mess in the first place -- and a big brawl erupts, pulling Moppel and all of his guests into the raucous fray.

385-201C-2 "Closing"

The Histeria cast wraps-up "The American Revolution".

SHOW #13

"A BLAST IN THE PAST"

385-221A-1 "Blast In The Past -- Teaser"

Under a full moon, MISS INFORMATION, FATHER TIME, BIG FAT BABY, LUCKY BOB, CHO-CHO, AKA PELLA, CHARITY, LOUD KID, FROGGO and FETCH explore an Egyptian pyramid in the Valley of the Kings. After eluding a booby trap, they think they've found the tomb of King Tutankhamon -- but when THE

WORLD'S OLDEST WOMAN pops out of a mummy case, she corrects them; they've found Histeria!

385-235G **MAIN TITLE: It's called Histeria!**

385-221A-2 **"This Was Your Life"**

After KING TUT's tomb is uncovered by English archaeologist HOWARD CARTER and the Histeria gang, the teenage boy-king is amazed to find himself on the TV show, "This Was Your Life", hosted by FATHER TIME.

After KING TUT's tomb is uncovered by English archaeologist HOWARD CARTER and the Histeria gang, the teenage boy-king is amazed to find himself on the TV show, "This Was Your Life", hosted by FATHER TIME. Various people from Tut's past appear on stage to reminisce -- his first wet nurse, the WORLD'S OLDEST WOMAN; his angry brother SMENKHKARE; his crazed wife, QUEEN ANKHESENPAATEN (played by PEPPER); the man who helped uncover Tut's tomb, LORD CARNARVON; and the man who discovered Tut, HOWARD CARTER.

385-221B-2 **"Romulus, Remus and Rome"**

TWIN BIG FAT BABIES are featured in this retelling of the legendary story of ROMULUS and REMUS, the brothers who some say founded the city of Rome in 750 B.C.

TWIN BIG FAT BABIES are featured in this retelling of the legendary story of ROMULUS and REMUS, the brothers who some say founded the city of Rome in 750 B.C. The two boys (played by the twin Big Fat Babies) are rescued by A SHE-WOLF who adopts them into her wolf pack. However, the boys prove to be a handful, and the wolves can't wait for the kids to return to civilization and fulfill their destiny of building the city of Rome.

385-221B-3/4 **"When In Rome, Hurl As the Romans Hurl"**

After a cautionary disclaimer by LYDIA KARAOKE, Network Censor, the Histeria cast presents a sketch depicting the ancient Romans' Vomitorium, a special place people went to after a meal in order to make room for more food.

385-221C-3 **"Closing"**

KING TUT and the Histeria cast wrap-up today's show, "Blast In The Past".